

JOHN BRIDGES

OBJECTIVE

To create innovative and cutting edge creative work for clients in the areas of illustration, graphic design and art direction.

EXPERIENCE

Freelance illustration & design

1987-present

Red Crow Studio

- Provided contract illustration and design from my own studio for a wide variety of clients in the publishing and game development industries. Clients include: Marvel Comics Group, Wizards of the Coast, 3DO Company, Chaosium Inc., FASA Corp, and local companies in the Richmond, VA and Atlanta, GA areas.

Atlanta, GA Art Director, lead artist

1995-2004

Holistic Design, Inc. game developer

- Conceptualization and creation of logo and identity materials.
- Design of all advertising and print work, including photography for print work.
- Art direction, conceptual designer and lead artist of acclaimed "Fading Suns" space-fantasy game and fiction setting.
- Design and layout of roleplaying game books and table-top miniature game products and packaging.
- Concept art and storyboarding for PC computer game projects. Titles include: *Emperor of the Fading Suns* (Segasoft), *Fading Suns: Noble Armada* (Ripcord).
- Art direction, concept art, lead 2D artist, texture art, interface design, effects animation on *BioStrike* PC game (Red Storm).
- Creation of web graphics and maintenance of company website:
- Cover art and interior illustration for line of roleplaying game books.

Atlanta, GA Art Director

2003-continuing

Mythic Imagination Institute

- Design and layout of print materials, including magazine advertisements, flyers, and posters, for promotion and advertising of *Mythic Journeys* conference.
- Design and development of identity graphics and logos for *Mythic Journeys* conference and Mythic Imagination Institute.
- Design and layout of *Ancient Spirit, Modern Voice*, a full-color, hardcover catalog book accompanying prestigious exhibit of mythic art at DeFoor's Centre Gallery in Atlanta, May-June 2004.
- Design and layout of 64 page conference program book.
- Art direction and web graphics for *Mythic Journeys* website.
- Assisted in logistics and assembly and takedown of *Ancient Spirit, Modern Voice* gallery exhibition.

Stone Mountain, GA Freelance illustration 1992-present
White Wolf Game Studio

- Provided hundreds of black-and-white interior illustrations for game books in popular and award winning game lines *Vampire: The Masquerade*, *Werewolf: The Apocalypse*, *Changeling: The Dreaming*, *Sword and Sorcery Studio*.
- Full color illustrations for popular collectable card games *Vampire: The Eternal Struggle* and *Changeling: Cantrip Cards*.

Richmond, VA Freelance illustration 1994-1998
The Martin Agency, The Stenrich Group

- Created comps and storyboard art for advertising campaigns, account pitches and direct mailings. Clients included Geico (the first use of the Geico Gecko) and Alamo.

SOFTWARE AND SKILLS:

Creative Tools: Adobe PhotoShop, Adobe Illustrator, Macromedia Freehand, Macromedia Fireworks, Quark Xpress, Adobe Pagemaker, 3D Studio Max.
Web Development Tools: Macromedia Dreamweaver, Macromedia Flash.
Platforms: Mac OS, Windows 98, Windows 2000.

Skilled with: 2D art and illustration in realistic and cartoon styles, logo and identity development, design and layout of print and web materials, digital art and photo editing, supervision of staff and contract artists.

Example URL's: <http://www.redcrowstudio.net>, <http://www.holistic-design.com>, <http://www.mythicjourneys.org>.

EDUCATION:

Virginia Commonwealth Univeristy Richmond, VA
Fine arts, Painting and Printmaking concentration.

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